



Jared Swanson | Hard Surface Artist | jaredswanson3d@gmail.com

Education: High School Diploma | Buffalo High School

Skills:

3Ds Max - Low/high poly modeling
Adobe Photoshop
Adobe Illustrator
Allegorithmic Substance Designer/Painter
Quixel's nDo 2
Basic Zbrush knowledge

All skills were learned by exploring the software and researching online.

Interests:

First Person Shooters (Call of Duty, Battlefield, CS:GO, Halo, Gears of War, etc)
Web development enthusiast
Cooking
Video editing

Contact me:

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